

Logic Programming with Preferences using Infinitesimal Logic

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Example

“I want to book a flight from Athens to Boston **and optionally** with Olympic Air”

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- we introduce a new truth value: $F_0 < F_1 < T_0$.

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"I want to have a stopover in Rome **or alternatively** a stopover in London."

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 - "yes, with a stopover in London"
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- truth values “less true” than T and “less false” than F
- first introduced in **[Rondogiannis-Wadge, ACM ToCL 2005]** (LP with negation)
- different levels of truth values correspond to different degrees of preferences

Example

```
desired_flight(F) ← from_to(athens, boston, F) ∧  
                    has_stopover(F) ∧  
                    μ carrier(F, olympic_air).  
has_stopover(F) ← stopover(F, rome) ∨  
                   ξ stopover(F, london).
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 - T_1 : alternative requirement is satisfied
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- \leftarrow desired_flight(F)
 - F_0 : some primary requirements are not satisfied
 - F_1 : optional requirement is not satisfied
 - T_1 : alternative requirement is satisfied
 - T_0 : all primary requirements are satisfied
- μ, ξ first introduced in **[Agarwal, Master's thesis, UVic 2005]**
(not in LP setting)

Definition

A logic program with preferences is a finite set of rules of one of the two following forms:

- $p \leftarrow \mu^{i_1} q_1 \wedge \dots \wedge \mu^{i_n} q_n$
- $p \leftarrow \xi^{i_1} q_1 \vee \dots \vee \xi^{i_n} q_n$

where p, q_1, \dots, q_n are atomic types.

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Example

$$f(X) \leftarrow ft(a, b, X) \wedge p(X) \wedge \mu c(X, o) \wedge \mu^2 s(X, w).$$

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- superscript i of μ^i and ξ^i allows us to express various levels of preferences

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Definition

Let I be an interpretation of P . We extend I as follows:

- $I(A \wedge B) = \min\{I(A), I(B)\}$

- $I(A \vee B) = \max\{I(A), I(B)\}$

- $I(\mu^k A) = \begin{cases} T_i, & \text{if } I(A) = T_i \\ F_{i+k}, & \text{if } I(A) = F_i \\ 0, & \text{if } I(A) = 0 \end{cases}$

- $I(\xi^k A) = \begin{cases} T_{i+k}, & \text{if } I(A) = T_i \\ F_i, & \text{if } I(A) = F_i \\ 0, & \text{if } I(A) = 0 \end{cases}$

- $I(T) = T_0$

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F_i	F_{i+1}	F_i
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- operator μ :
 - if A is true, then μA as true as A

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 - if A is false, then ξA is as false as A
 - the presence of an **alternative option** is not as beneficial to us

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Let I be an interpretation of a program P . Then, I satisfies the clause $p \leftarrow B$ if $I(p) \geq I(B)$.

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Let M be an interpretation of a program P . Then, M is a model of P if I satisfies all clauses of P .

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Let I, J be interpretations of a program P . We write $I \leq J$ if for all $p \in B_P$ it holds $I(p) \leq J(p)$.

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The set of all interpretations of a program P is a complete lattice under the relation \leq .

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Definition

Let I be an interpretation of a program P . We define the immediate consequence operator T_P of P as follows:

$$T_P(I)(p) = \text{lub}\{I(\mathbf{B}) : (p \leftarrow \mathbf{B}) \in \text{ground}(P)\}$$

Theorem

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$$\perp, T_P(\perp), T_P(T_P(\perp)), T_P(T_P(T_P(\perp))), \dots$$

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$s \leftarrow \xi p.$

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 - More preference operators.
 - Expansion of the set of truth values.



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